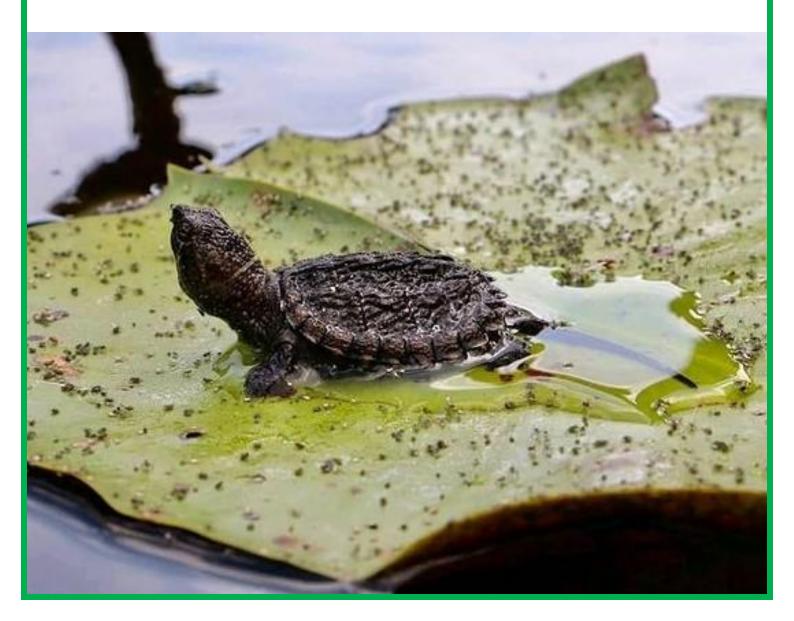
Turtle Games

Grade 1 – Health and Physical Education





Turtle Games



Lesson Details

Grade Level:	1	Curriculum Links:	Health and Physical	Time Needed:	20 – 30 minutes
Grade Level.	_	Curriculani Links.	Education	Time Neceucu.	
					per game
Learning Goal		Through a series of physically demanding games, students will learn about threats and			
		challenges turtles face in the wild. Students will learn to empathize with turtles, as they			
		maneuver through various challenges, using a variety of different movement strategies			
		to complete the games.			
Success Criteria		By the end of this activity, students will have used various movement concepts as they			
		play different games related to turtles.			
Specific		Movement Competence			
Expectations		Perform movement skills, demonstrating an understanding of the basic			
		requirements of the skills and applying movement concepts as appropriate as			
		they engage in a variety of physical activities;			
		Apply movement strategies appropriately, demonstrating an understanding of			
		the compone	ents of a variety of physical a	ctivities, in order to	enhance their own
		ability to par	ticipate successfully in those	activities.	
Materials		Game Outline Sheet (attached), Game 1: Pool Noodles, 2 Colours of Pinnies. Game 2:			
Needed		Pylons. Game 3: Larg	e Parachute, A Turtle's Journ	ey Story (in attache	ed outline).

Lesson Description

Overview	By playing through a variety of games, students will learn to empathize with turtles and		
	understand the challenges they face in nature.		
Activity	Before any game, prepare the required materials according to the attached		
	outline.		
	2. With the class, make a list of the obstacles' a turtle may face as they grow up in		
	nature (E.g. habitat loss, cars, humans, etc.).		
	3. Refer to the attached outline of the games for a description of each one.		
	4. After each game, go through the following discussion questions:		
	- How did it feel to be a turtle facing the various challenges?		
	- How can we help turtles?		
	5. Note: Games 1 and 3 can be done either indoors or outdoors.		
Background	Turtles can take between 30 and 60 years to replace themselves in nature – that means		
Information	it takes this long for them to have one successful offspring. There are so many		
	challenges that eggs, then hatchlings, and then juvenile turtles face in nature and which		
	obstacles are made worse by humans. Only 0.06% of eggs hatch and survive to reach		
	adulthood. Adult turtles do not face many natural threats and the older the turtle, the		
	more eggs they typically lay. Therefore, adults are essential to keep populations stable.		
	Turtles are, unfortunately, being hit on roads, removed from nature for pets, or are		
	deliberately killed because people are afraid of them (E.g. Snapping Turtles).		
Blacklist Masters	Game Outline Sheet (attached)		
	Video Link(s): How You Can Help Ontario Turtles, Threats to Ontario Turtles, and		
	<u>Turtle Orientation</u>		
	 For more information, please visit https://www.turtleguardians.com/why- 		
	saving-turtles-is-important/		

Lesson Description

Place-Based	Learning in an open room or outdoors in a field. Students are encouraged to explore		
Learning	local wildlife areas to spot turtles in their natural habitat to relate their newly gained		
	knowledge to real life experience.		
Inquiry-Based	Using Open Inquiry , students will play the various games related to turtles and later		
Learning	reflect on the threats that turtles face in nature.		
	Ask the students:		
	What threats do turtles face in nature?		
	What was it like doing the different tasks that a turtle must do for survival?		
	What are some differences between you and a turtle? Do you think any of		
	those differences made it easier or harder to complete the tasks?		
	What can we do to help turtles?		
Turtle Stories	In order to protect turtles from the dangers of crossing roads trained professionals build		
	tunnels that run below roads to connect two water bodies (E.g. wetlands). You can help		
	turtles from their early stages of life by building a nest cage protector and placing it		
	over a nest in an unsafe area (E.g. the side of a road). Students are encouraged to share		
	their experiences and pictures on the Turtle Stories website, found here:		
	https://www.turtlestories.ca/		
Turtle Guardian	After completing Level 1 (Ontario Turtle Identification) of the Turtle Guardian Program ,		
Program Links	students can move onto Level 2 (Wetland Watchers). In this level the students learn the		
	importance of protecting, and specifically of how to protect turtle nests. They then can		
	become official nest sitters (when accompanied by an adult) and learn how to build a		
	nest cage protector. For more information, please visit		
	https://www.turtleguardians.com/what-is-a-turtle-guardian/		

My Notes



Turtle Games Outline

Turtle Tag

Like a classic game of tag but with a turtle twist!

Split the class into three groups. One group will be the predators who have the job of tagging; they will wear pinnies. The other group will be turtles who are trying to run away from the predators. The final group will be made up of 2-3 individuals who are known as Turtle Guardians; also wearing pinnies. These students travel throughout the playing field helping turtles who have been tagged by predators.

When tagged by a predator, the turtle must lay on their back with their hands and feet up in the air and wait for a Turtle Guardian to come and rescue them.

Optional: Instead of students tagging each other with their hands, you can use pool noodles instead.

Optional: Include obstacles for the turtles to hide behind, such as standing mats.

This game can be played either indoors or outdoors.

Turtle Maze

Using the lines of the gym floor turtles must try to get from one side to the other; these mimic the difficult journey a turtle must face when crossing a road or other terrain to reach a nesting site.

Split the class into two groups. One group will be the turtles trying to cross the gym. The other group will be predators/cars who are trying to catch the turtles. These predators/cars can only travel on a certain coloured line (that colour is up to the instructor's discretion).

As an added challenge, add a pylon on a line every once in a while, which will stop the turtle from passing, resulting in them having to turn around and trying a different way. This job can be done by the instructor, or a chosen student(s).

Parachute Story Game

This game is designed to teach students why a turtle goes into its shell.

Start the activity by having all the children sit with one of the parachute handles in their hand. Ask the students, "What does a turtle have on its back?" (a shell) and "Why does a turtle hide in its shell?". After discussing this, have the students pull the parachute so only their heads are sticking out.

Then, begin reading "A Turtle's Journey". Every time the turtle is frightened use the word "BOO" to signal to the students that they should hide within their shell (parachute). Then use the word "GO" to signal that it is safe to leave the shell and continue the journey.

This game can be played either indoors or outdoors.

A Turtle's Journey

One day, Mica the Musk Turtle decided that she needed to find somewhere to lay her eggs. But she was in a wetland and there was no where safe to lay her eggs, so she set out on a journey.

As Mica began walking out of the water and onto land, she spotted a very large bird. "Oh no!" she thought to herself, "That bird could pick me up and take me away." So Mica decided to walk a little faster and find a bush to hide under. Then, all of a sudden, Mica saw the bird fly above her. "Ahhhh!" Mica said out loud as she tucked her head, arms, legs, and tail into her shell. **BOO!**

Now safe within her shell Mica waited a couple minutes until she knew the bird would be gone. Mica poked her head out from her shell to make sure she was safe... and she was. **GO!**

Mica began walking on land again. She had a feeling, like a tingle in her tummy, that she was headed in the right direction to find a nest for her eggs. Mica came across a large open field. She thought to herself, "well this doesn't seem too bad, I'll take my time crossing here". Then, all of a sudden, a large group of kids ran past Mica while kicking a soccer ball. **BOO!**

Mica tucked back into her shell, scared of being accidently kicked by a child. So, she waited in her shell for some time until she knew the kids would be gone. **GO!**

An hour later Mica began walking across the field. She noticed that all the people had left so she was perfectly safe to go across the field. Mica noticed, however, that the sky was no longer blue. It was instead a beautiful orange colour. This meant that nighttime was near.

Mica, determined as ever, continued her journey. She eventually came upon this hill with bright lights flashing by. As she climbed the hill she noticed that the bright lights came and went very fast, but she wasn't too sure what they could be. She continued forward – then all of a sudden there was a big WHOOSH and a pair of bright lights on something moving went over top of her. Mica scared of what it could be went into her shell. **B00!**

Every once in a while Mica could hear another WHOOSH over top of her and the ground rumble beneath her. Then, something wonderful happened. Mica felt a pair of hands around her shell. A kind person has come to help Mica cross the road. Mica poked her head out of her shell, still a little frightened, but relieved to have the help. **GO!**

Once safely across, Mica continued on her way and eventually found the perfect nest for her eggs.

